

Curves and Surfaces in *Mathematica*

Lecture 10/19/2005

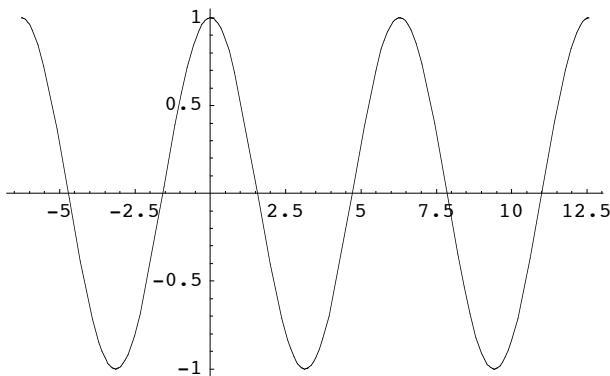
In[1]:= 1 + 1

Out[1]= 2

Plotting Curves

■ Plotting the graph of Cos[x]

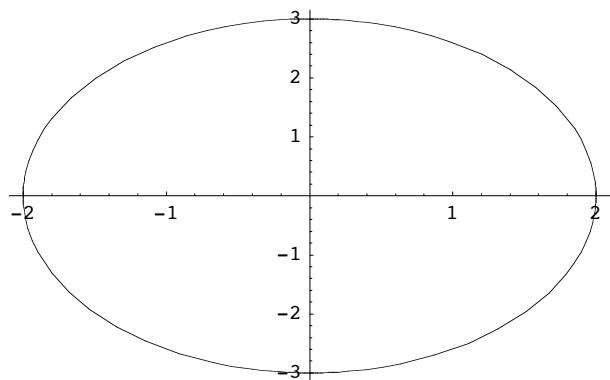
In[2]:= Plot[Cos[x], {x, -2 Pi, 4 Pi}]



Out[2]= -Graphics-

■ Plotting a parametric representation of an ellipse

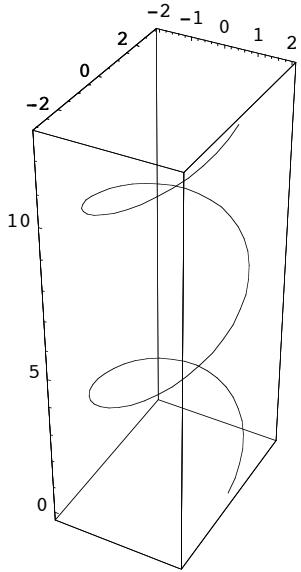
In[4]:= ParametricPlot[{2 Cos[t], 3 Sin[t]}, {t, 0, 2 Pi}]



Out[4]= -Graphics-

- Plotting a parametric representation of a helix

```
In[5]:= ParametricPlot3D[{2 Cos[t], 3 Sin[t], t}, {t, 0, 4 Pi}]
```



```
Out[5]= -Graphics3D-
```

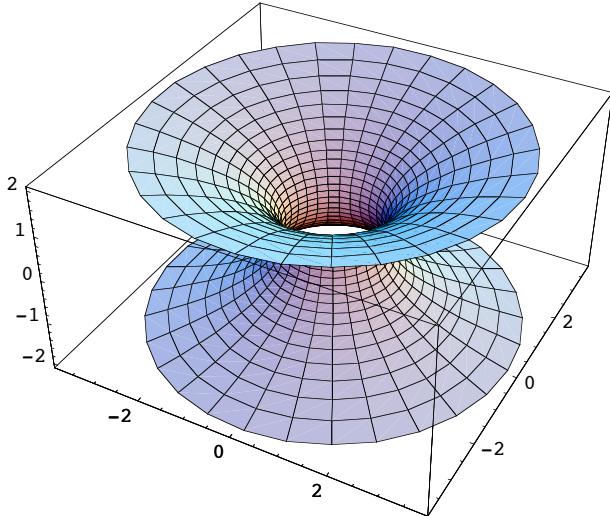
The Helicoid

- Here's a surface patch for the Helicoid

```
In[6]:= x[u_, v_] := {Cos[u] Cosh[v], Sin[u] Cosh[v], v}
```

■ Let's plot it

```
In[7]:= ParametricPlot3D[x[u, v], {u, 0, 2 Pi}, {v, -2, 2}]
```



```
Out[7]= -Graphics3D-
```

■ Is $x[u,v]$ a regular surface patch?

```
In[8]:= D[x[u, v], u]
```

```
Out[8]= {-(Cosh[v] Sin[u]), Cos[u] Cosh[v], 0}
```

```
In[9]:= D[x[u, v], v]
```

```
Out[9]= {Cos[u] Sinh[v], Sin[u] Sinh[v], 1}
```

```
In[10]:= Cross[D[x[u, v], u], D[x[u, v], v]]
```

```
Out[10]= {Cos[u] Cosh[v], Cosh[v] Sin[u],
          -(Cos[u]^2 Cosh[v] Sinh[v]) - Cosh[v] Sin[u]^2 Sinh[v]}
```

```
In[11]:= Simplify[%]
```

```
Out[11]= {Cos[u] Cosh[v], Cosh[v] Sin[u], -(Cosh[v] Sinh[v])}
```

```
In[12]:= % . %
```

```
Out[12]= Cos[u]^2 Cosh[v]^2 + Cosh[v]^2 Sin[u]^2 + Cosh[v]^2 Sinh[v]^2
```

```
In[13]:= Simplify[%]
```

```
Out[13]= Cosh[v]^4
```

- The last expression never vanishes, hence, $x[u,v]$ is a surface patch.
- Let's calculate the cross product using previous output to demonstrate the syntax.

```
In[16]:= Simplify[Cross[%8, %9].Cross[%8, %9]]
Out[16]= Cosh[v]^4
```

- Here's how to get rid of unwanted square roots

```
In[17]:= Sqrt[a^2]
Out[17]= Sqrt[a^2]

In[18]:= Simplify[%]
Out[18]= Sqrt[a^2]

In[19]:= PowerExpand[%]
Out[19]= a
```

- Back to the Helicoid. Let's calculate the "E" component of the first fundamental form.

```
In[20]:= x[u, v]
Out[20]= {Cos[u] Cosh[v], Cosh[v] Sin[u], v}

In[21]:= D[x[u, v], u].D[x[u, v], u]
Out[21]= Cos[u]^2 Cosh[v]^2 + Cosh[v]^2 Sin[u]^2

In[22]:= Simplify[%]
Out[22]= Cosh[v]^2
```

- Thus, the above is E. The expression for F is

```
In[23]:= Simplify[D[x[u, v], u].D[x[u, v], v]]
Out[23]= 0
```

■ The expression for G is

```
In[24]:= Simplify[D[x[u, v], v] . D[x[u, v], v]]
```

```
Out[24]= Cosh[v]^2
```

Let's define a function which automatically calculates E. We will call the function EE since E is a reserved word which means the number 2.718281828 ...

```
In[28]:= EE[x_, u_, v_] := Simplify[D[x[u, v], u] . D[x[u, v], u]]
```

```
In[29]:= x[u, v]
```

```
Out[29]= {Cos[u] Cosh[v], Cosh[v] Sin[u], v}
```

■ Applying EE to the case of the Helicoid, we obtain

```
In[30]:= EE[x, u, v]
```

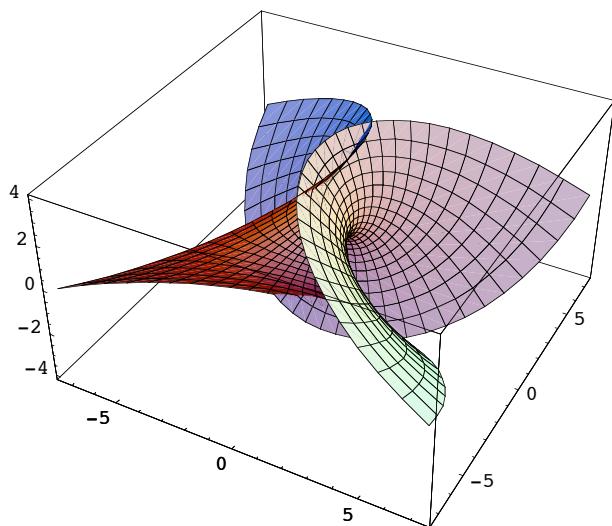
```
Out[30]= Cosh[v]^2
```

Enneper's Surface

```
In[31]:= x[u_, v_] := {u - u^3/3 + u v^2, v - v^3/3 + v u^2, u^2 - v^2}
```

■ Notice that the following fails to be 1-1 because of the self-intersection

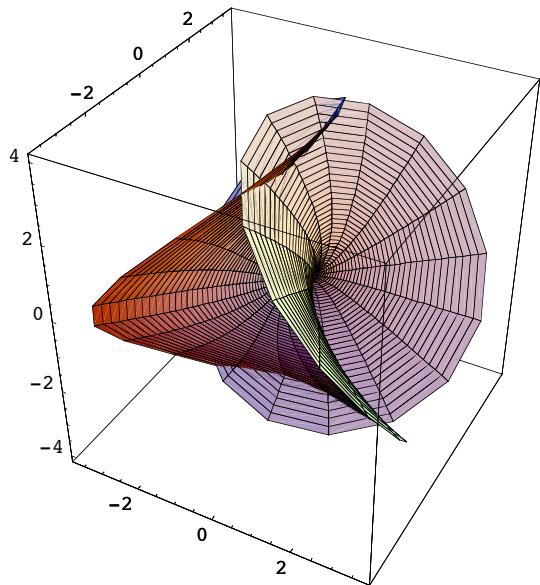
```
In[35]:= ParametricPlot3D[x[u, v], {u, -2, 2}, {v, -2, 2}]
```



```
Out[35]= -Graphics3D-
```

- Let's plot Enneper's surface but parametrized differently. We insert the PlotPoints → {50,40} argument in order to smooth out the plot.

```
In[41]:= ParametricPlot3D[x[r Cos[t], r Sin[t]], {r, 0, 2}, {t, 0, 2 Pi}, PlotPoints → {50, 40}]
```



```
Out[41]= -Graphics3D-
```