

A little more on the gradient

Last class we talked about how the gradient vectors of $f(x, y)$ are always perpendicular to the level sets of $f(x, y)$. The same fact holds for functions of three or more variables.

Theorem. The gradient of a function of more than one variable is always perpendicular to the level sets of the function.

Example. Find an equation for the plane that is tangent to the surface

$$x^2 - y^2 + z^2 = 4$$

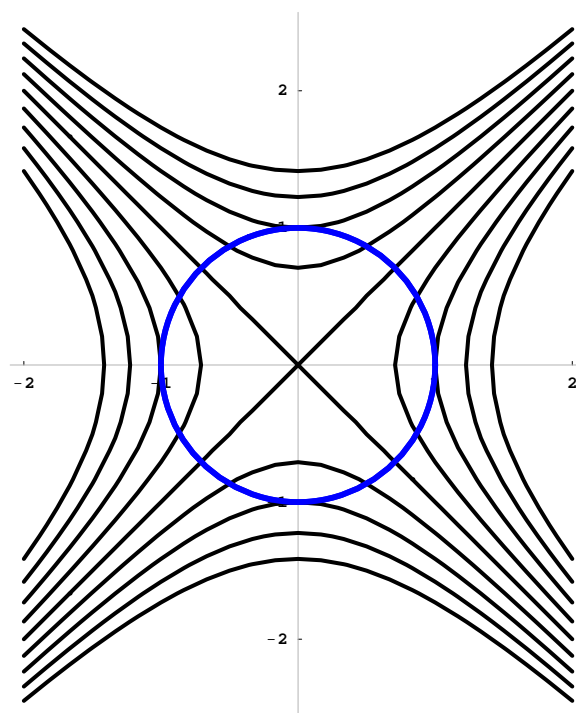
at the point $(2, -3, 3)$.

Constrained max/min and the method of Lagrange multipliers

A nice application of the geometry of the gradient is the method of Lagrange multipliers. It is a method that locates extreme values *subject to a constraint*.

Example. Consider the function $f(x, y) = 2x^2 + 4y^2$. What are its extreme values if x and y are subject to the constraint $x^2 + y^2 = 1$?

A somewhat easier example to analyze is the function $f(x, y) = \frac{1}{4}(y^2 - x^2)$ subject to the same constraint $x^2 + y^2 = 1$. Here are its level sets along with the constraint.



The method of Lagrange multipliers is based on the following theorem.

Theorem. The gradient ∇f is perpendicular to the constraint at the constrained max/min of f .

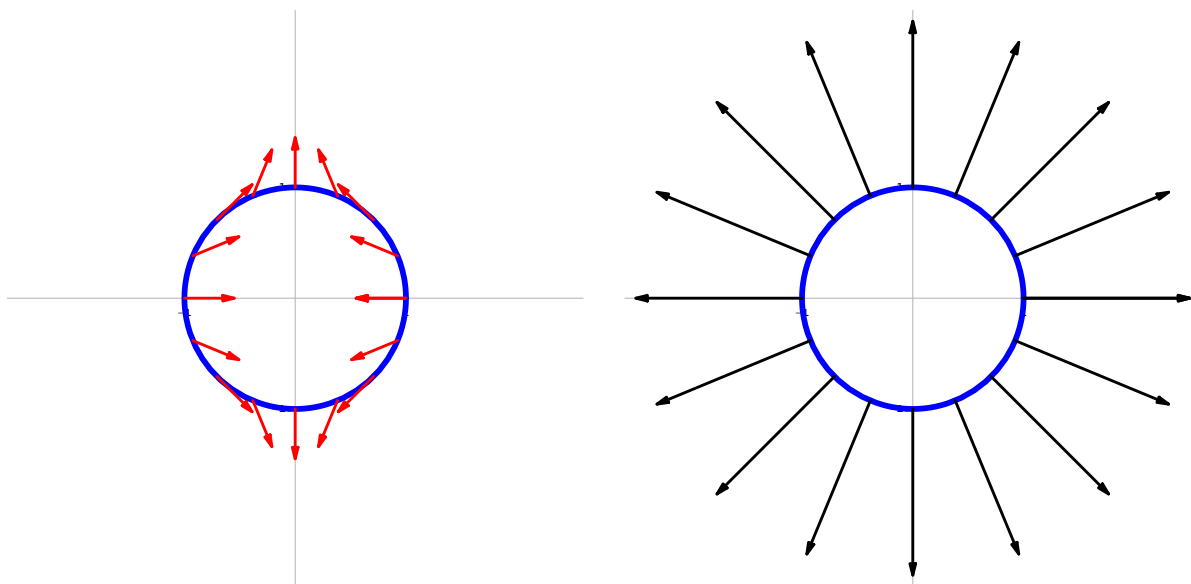
The method of Lagrange multipliers

The constraint is also a level set. That is, it is a level set of the constraint function C . If we combine the result of the theorem along with the fact that the gradient of C is perpendicular to the level sets of C , we get the Lagrange multiplier equation

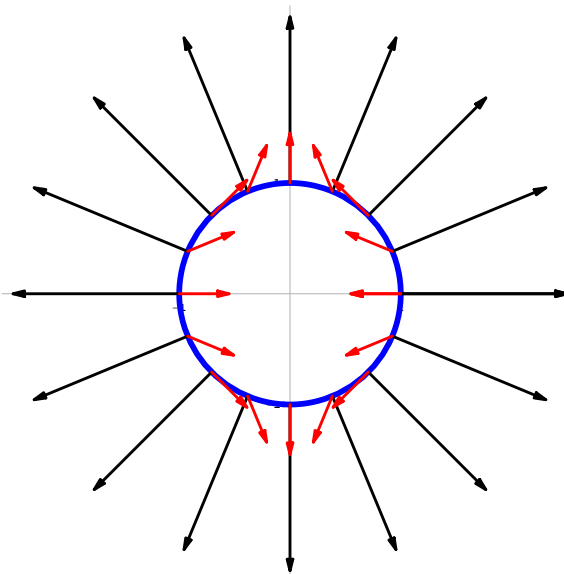
$$\nabla f(P) = \lambda \nabla C(P)$$

for some scalar λ at points P where the constrained max or min occurs.

Here are the gradient vectors of both $f(x, y) = \frac{1}{4}(y^2 - x^2)$ and $C(x, y) = x^2 + y^2$ along the constraint $x^2 + y^2 = 1$. The left-hand figure includes the gradient of $f(x, y)$, and the right-hand figure has the gradient of $g(x, y)$.



Here are both gradients in the same figure



Example. Find the point on the plane $x + y + 2z = 1$ that is closest to the origin.