Motion: give useful constr. in A.G.

- Recall P^2. Fan <-> polytope. The fan indicates how to compactify ((C))
- Fan morphisms $(N_1, \Sigma_1) \xrightarrow{+} (N_2, \Sigma_2), f(\sigma) \subset \tau \in \Sigma_2 \longrightarrow \mathbb{C}[\sigma \cap M_1] \leftarrow \mathbb{C}[\tau \cap M_2]$
- Refine the lattice: C² -> C²/Z2
- Blow-up of C^2. Blow-up at a fixed point <-> "add a ray"
- O(k) bundle over P^1
- A_n, A_\infty
- Canonical line bundle K_{X}
- Toric compactification F_k of O(k): P^1 bundle
- Bundle map from K_X to X
- O(-1,-1)->conifold, also -> P^1, flop
- Compact toric <-> complete fan (every direction is compactified)
- Proper morphism $\langle -\rangle \varphi'(|2|) = |2'|$.
- Torus action $v \in N_{c/N}$, $e^{v} \cdot z^{v} = exp(2\pi i (v, \overline{v})) \cdot z^{\overline{v}}$, $e^{v} \cdot z^{\overline{v}+v_2} = (e^{v} \cdot 2^{\overline{v}})(e^{v} \cdot 2^{\overline{v}})$
- The exact sequence $0 \rightarrow K \rightarrow \mathbb{Z}^n \rightarrow N \rightarrow 0$.
- Ex: what is the fan for blow-up of C^3?







cinfold: Spec (C(X,Y.Z,W)/ <XZ-YW>).