

## Exercises 12.3

## Dot Product and Projections

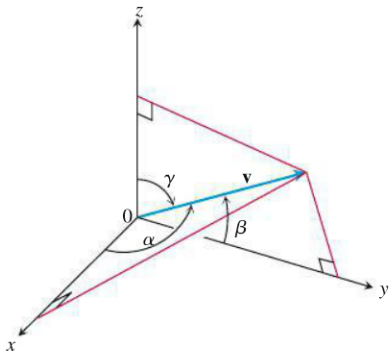
In Exercises 1–8, find

- $\mathbf{v} \cdot \mathbf{u}$ ,  $|\mathbf{v}|$ ,  $|\mathbf{u}|$
  - the cosine of the angle between  $\mathbf{v}$  and  $\mathbf{u}$
  - the scalar component of  $\mathbf{u}$  in the direction of  $\mathbf{v}$
  - the vector  $\text{proj}_{\mathbf{v}} \mathbf{u}$ .
- $\mathbf{v} = 2\mathbf{i} - 4\mathbf{j} + \sqrt{5}\mathbf{k}$ ,  $\mathbf{u} = -2\mathbf{i} + 4\mathbf{j} - \sqrt{5}\mathbf{k}$
  - $\mathbf{v} = (3/5)\mathbf{i} + (4/5)\mathbf{k}$ ,  $\mathbf{u} = 5\mathbf{i} + 12\mathbf{j}$
  - $\mathbf{v} = 10\mathbf{i} + 11\mathbf{j} - 2\mathbf{k}$ ,  $\mathbf{u} = 3\mathbf{j} + 4\mathbf{k}$
  - $\mathbf{v} = 2\mathbf{i} + 10\mathbf{j} - 11\mathbf{k}$ ,  $\mathbf{u} = 2\mathbf{i} + 2\mathbf{j} + \mathbf{k}$
  - $\mathbf{v} = 5\mathbf{j} - 3\mathbf{k}$ ,  $\mathbf{u} = \mathbf{i} + \mathbf{j} + \mathbf{k}$
  - $\mathbf{v} = -\mathbf{i} + \mathbf{j}$ ,  $\mathbf{u} = \sqrt{2}\mathbf{i} + \sqrt{3}\mathbf{j} + 2\mathbf{k}$
  - $\mathbf{v} = 5\mathbf{i} + \mathbf{j}$ ,  $\mathbf{u} = 2\mathbf{i} + \sqrt{17}\mathbf{j}$
  - $\mathbf{v} = \left\langle \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{3}} \right\rangle$ ,  $\mathbf{u} = \left\langle \frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{3}} \right\rangle$

## Angle Between Vectors

**T** Find the angles between the vectors in Exercises 9–12 to the nearest hundredth of a radian.

- $\mathbf{u} = 2\mathbf{i} + \mathbf{j}$ ,  $\mathbf{v} = \mathbf{i} + 2\mathbf{j} - \mathbf{k}$
  - $\mathbf{u} = 2\mathbf{i} - 2\mathbf{j} + \mathbf{k}$ ,  $\mathbf{v} = 3\mathbf{i} + 4\mathbf{k}$
  - $\mathbf{u} = \sqrt{3}\mathbf{i} - 7\mathbf{j}$ ,  $\mathbf{v} = \sqrt{3}\mathbf{i} + \mathbf{j} - 2\mathbf{k}$
  - $\mathbf{u} = \mathbf{i} + \sqrt{2}\mathbf{j} - \sqrt{2}\mathbf{k}$ ,  $\mathbf{v} = -\mathbf{i} + \mathbf{j} + \mathbf{k}$
- 13. Triangle** Find the measures of the angles of the triangle whose vertices are  $A = (-1, 0)$ ,  $B = (2, 1)$ , and  $C = (1, -2)$ .
- 14. Rectangle** Find the measures of the angles between the diagonals of the rectangle whose vertices are  $A = (1, 0)$ ,  $B = (0, 3)$ ,  $C = (3, 4)$ , and  $D = (4, 1)$ .
- 15. Direction angles and direction cosines** The *direction angles*  $\alpha$ ,  $\beta$ , and  $\gamma$  of a vector  $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$  are defined as follows:  
 $\alpha$  is the angle between  $\mathbf{v}$  and the positive  $x$ -axis ( $0 \leq \alpha \leq \pi$ )  
 $\beta$  is the angle between  $\mathbf{v}$  and the positive  $y$ -axis ( $0 \leq \beta \leq \pi$ )  
 $\gamma$  is the angle between  $\mathbf{v}$  and the positive  $z$ -axis ( $0 \leq \gamma \leq \pi$ ).



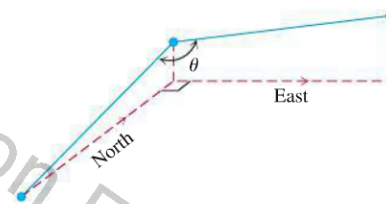
a. Show that

$$\cos \alpha = \frac{a}{|\mathbf{v}|}, \quad \cos \beta = \frac{b}{|\mathbf{v}|}, \quad \cos \gamma = \frac{c}{|\mathbf{v}|},$$

and  $\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$ . These cosines are called the *direction cosines* of  $\mathbf{v}$ .

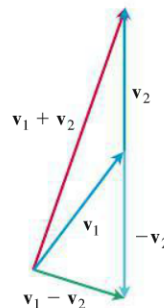
**b. Unit vectors are built from direction cosines** Show that if  $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$  is a unit vector, then  $a$ ,  $b$ , and  $c$  are the direction cosines of  $\mathbf{v}$ .

- 16. Water main construction** A water main is to be constructed with a 20% grade in the north direction and a 10% grade in the east direction. Determine the angle  $\theta$  required in the water main for the turn from north to east.

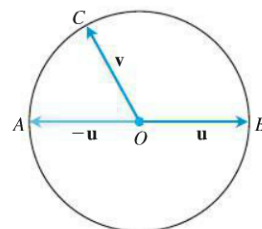


## Theory and Examples

- 17. Sums and differences** In the accompanying figure, it looks as if  $\mathbf{v}_1 + \mathbf{v}_2$  and  $\mathbf{v}_1 - \mathbf{v}_2$  are orthogonal. Is this mere coincidence, or are there circumstances under which we may expect the sum of two vectors to be orthogonal to their difference? Give reasons for your answer.

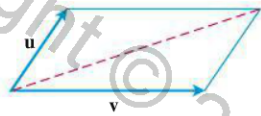


- 18. Orthogonality on a circle** Suppose that  $AB$  is the diameter of a circle with center  $O$  and that  $C$  is a point on one of the two arcs joining  $A$  and  $B$ . Show that  $\vec{CA}$  and  $\vec{CB}$  are orthogonal.

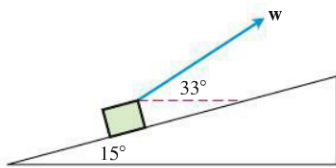


- 19. Diagonals of a rhombus** Show that the diagonals of a rhombus (parallelogram with sides of equal length) are perpendicular.

20. **Perpendicular diagonals** Show that squares are the only rectangles with perpendicular diagonals.
21. **When parallelograms are rectangles** Prove that a parallelogram is a rectangle if and only if its diagonals are equal in length. (This fact is often exploited by carpenters.)
22. **Diagonal of parallelogram** Show that the indicated diagonal of the parallelogram determined by vectors  $\mathbf{u}$  and  $\mathbf{v}$  bisects the angle between  $\mathbf{u}$  and  $\mathbf{v}$  if  $|\mathbf{u}| = |\mathbf{v}|$ .



23. **Projectile motion** A gun with muzzle velocity of 1200 ft/sec is fired at an angle of  $8^\circ$  above the horizontal. Find the horizontal and vertical components of the velocity.
24. **Inclined plane** Suppose that a box is being towed up an inclined plane as shown in the figure. Find the force  $\mathbf{w}$  needed to make the component of the force parallel to the inclined plane equal to 2.5 lb.



25. **a. Cauchy-Schwartz inequality** Since  $\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}||\mathbf{v}| \cos \theta$ , show that the inequality  $|\mathbf{u} \cdot \mathbf{v}| \leq |\mathbf{u}||\mathbf{v}|$  holds for any vectors  $\mathbf{u}$  and  $\mathbf{v}$ .
- b.** Under what circumstances, if any, does  $|\mathbf{u} \cdot \mathbf{v}|$  equal  $|\mathbf{u}||\mathbf{v}|$ ? Give reasons for your answer.
26. **Dot multiplication is positive definite** Show that dot multiplication of vectors is *positive definite*; that is, show that  $\mathbf{u} \cdot \mathbf{u} \geq 0$  for every vector  $\mathbf{u}$  and that  $\mathbf{u} \cdot \mathbf{u} = 0$  if and only if  $\mathbf{u} = \mathbf{0}$ .
27. **Orthogonal unit vectors** If  $\mathbf{u}_1$  and  $\mathbf{u}_2$  are orthogonal unit vectors and  $\mathbf{v} = a\mathbf{u}_1 + b\mathbf{u}_2$ , find  $\mathbf{v} \cdot \mathbf{u}_1$ .
28. **Cancellation in dot products** In real-number multiplication, if  $uv_1 = uv_2$  and  $u \neq 0$ , we can cancel the  $u$  and conclude that  $v_1 = v_2$ . Does the same rule hold for the dot product? That is, if  $\mathbf{u} \cdot \mathbf{v}_1 = \mathbf{u} \cdot \mathbf{v}_2$  and  $\mathbf{u} \neq \mathbf{0}$ , can you conclude that  $\mathbf{v}_1 = \mathbf{v}_2$ ? Give reasons for your answer.
29. Using the definition of the projection of  $\mathbf{u}$  onto  $\mathbf{v}$ , show by direct calculation that  $(\mathbf{u} - \text{proj}_{\mathbf{v}} \mathbf{u}) \cdot \text{proj}_{\mathbf{v}} \mathbf{u} = 0$ .
30. A force  $\mathbf{F} = 2\mathbf{i} + \mathbf{j} - 3\mathbf{k}$  is applied to a spacecraft with velocity vector  $\mathbf{v} = 3\mathbf{i} - \mathbf{j}$ . Express  $\mathbf{F}$  as a sum of a vector parallel to  $\mathbf{v}$  and a vector orthogonal to  $\mathbf{v}$ .

**Equations for Lines in the Plane**

31. **Line perpendicular to a vector** Show that  $\mathbf{v} = a\mathbf{i} + b\mathbf{j}$  is perpendicular to the line  $ax + by = c$  by establishing that the slope of the vector  $\mathbf{v}$  is the negative reciprocal of the slope of the given line.

32. **Line parallel to a vector** Show that the vector  $\mathbf{v} = a\mathbf{i} + b\mathbf{j}$  is parallel to the line  $bx - ay = c$  by establishing that the slope of the line segment representing  $\mathbf{v}$  is the same as the slope of the given line.

In Exercises 33–36, use the result of Exercise 31 to find an equation for the line through  $P$  perpendicular to  $\mathbf{v}$ . Then sketch the line. Include  $\mathbf{v}$  in your sketch as a vector starting at the origin.

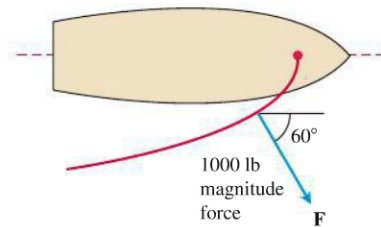
33.  $P(2, 1), \mathbf{v} = \mathbf{i} + 2\mathbf{j}$       34.  $P(-1, 2), \mathbf{v} = -2\mathbf{i} - \mathbf{j}$   
 35.  $P(-2, -7), \mathbf{v} = -2\mathbf{i} + \mathbf{j}$       36.  $P(11, 10), \mathbf{v} = 2\mathbf{i} - 3\mathbf{j}$

In Exercises 37–40, use the result of Exercise 32 to find an equation for the line through  $P$  parallel to  $\mathbf{v}$ . Then sketch the line. Include  $\mathbf{v}$  in your sketch as a vector starting at the origin.

37.  $P(-2, 1), \mathbf{v} = \mathbf{i} - \mathbf{j}$       38.  $P(0, -2), \mathbf{v} = 2\mathbf{i} + 3\mathbf{j}$   
 39.  $P(1, 2), \mathbf{v} = -\mathbf{i} - 2\mathbf{j}$       40.  $P(1, 3), \mathbf{v} = 3\mathbf{i} - 2\mathbf{j}$

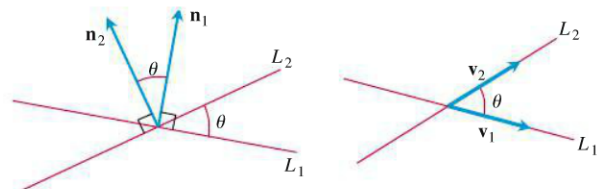
**Work**

41. **Work along a line** Find the work done by a force  $\mathbf{F} = 5\mathbf{i}$  (magnitude 5 N) in moving an object along the line from the origin to the point  $(1, 1)$  (distance in meters).
42. **Locomotive** The Union Pacific's *Big Boy* locomotive could pull 6000-ton trains with a tractive effort (pull) of 602,148 N (135,375 lb). At this level of effort, about how much work did *Big Boy* do on the (approximately straight) 605-km journey from San Francisco to Los Angeles?
43. **Inclined plane** How much work does it take to slide a crate 20 m along a loading dock by pulling on it with a 200-N force at an angle of  $30^\circ$  from the horizontal?
44. **Sailboat** The wind passing over a boat's sail exerted a 1000-lb magnitude force  $\mathbf{F}$  as shown here. How much work did the wind perform in moving the boat forward 1 mi? Answer in foot-pounds.



**Angles Between Lines in the Plane**

The acute angle between intersecting lines that do not cross at right angles is the same as the angle determined by vectors normal to the lines or by the vectors parallel to the lines.



Use this fact and the results of Exercise 31 or 32 to find the acute angles between the lines in Exercises 45–50.

45.  $3x + y = 5, \quad 2x - y = 4$

46.  $y = \sqrt{3}x - 1, \quad y = -\sqrt{3}x + 2$

47.  $\sqrt{3}x - y = -2, \quad x - \sqrt{3}y = 1$

48.  $x + \sqrt{3}y = 1, \quad (1 - \sqrt{3})x + (1 + \sqrt{3})y = 8$

49.  $3x - 4y = 3, \quad x - y = 7$

50.  $12x + 5y = 1, \quad 2x - 2y = 3$

## 12.4 The Cross Product

In studying lines in the plane, when we needed to describe how a line was tilting, we used the notions of slope and angle of inclination. In space, we want a way to describe how a *plane* is tilting. We accomplish this by multiplying two vectors in the plane together to get a third vector perpendicular to the plane. The direction of this third vector tells us the “inclination” of the plane. The product we use to multiply the vectors together is the *vector* or *cross product*, the second of the two vector multiplication methods. We study the cross product in this section.

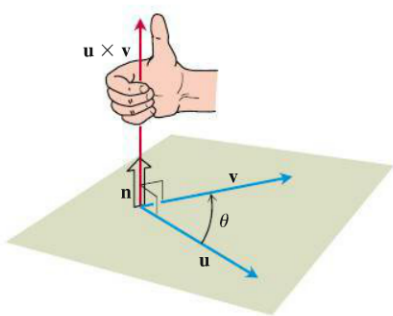


FIGURE 12.27 The construction of  $\mathbf{u} \times \mathbf{v}$ .

### The Cross Product of Two Vectors in Space

We start with two nonzero vectors  $\mathbf{u}$  and  $\mathbf{v}$  in space. If  $\mathbf{u}$  and  $\mathbf{v}$  are not parallel, they determine a plane. We select a unit vector  $\mathbf{n}$  perpendicular to the plane by the **right-hand rule**. This means that we choose  $\mathbf{n}$  to be the unit (normal) vector that points the way your right thumb points when your fingers curl through the angle  $\theta$  from  $\mathbf{u}$  to  $\mathbf{v}$  (Figure 12.27). Then we define a new vector as follows.

**DEFINITION** The **cross product**  $\mathbf{u} \times \mathbf{v}$  (“**u cross v**”) is the vector

$$\mathbf{u} \times \mathbf{v} = (|\mathbf{u}||\mathbf{v}| \sin \theta) \mathbf{n}$$

Unlike the dot product, the cross product is a vector. For this reason it’s also called the **vector product** of  $\mathbf{u}$  and  $\mathbf{v}$ , and applies *only* to vectors in space. The vector  $\mathbf{u} \times \mathbf{v}$  is orthogonal to both  $\mathbf{u}$  and  $\mathbf{v}$  because it is a scalar multiple of  $\mathbf{n}$ .

There is a straightforward way to calculate the cross product of two vectors from their components. The method does not require that we know the angle between them (as suggested by the definition), but we postpone that calculation momentarily so we can focus first on the properties of the cross product.

Since the sines of  $0$  and  $\pi$  are both zero, it makes sense to define the cross product of two parallel nonzero vectors to be  $\mathbf{0}$ . If one or both of  $\mathbf{u}$  and  $\mathbf{v}$  are zero, we also define  $\mathbf{u} \times \mathbf{v}$  to be zero. This way, the cross product of two vectors  $\mathbf{u}$  and  $\mathbf{v}$  is zero if and only if  $\mathbf{u}$  and  $\mathbf{v}$  are parallel or one or both of them are zero.

#### Parallel Vectors

Nonzero vectors  $\mathbf{u}$  and  $\mathbf{v}$  are parallel if and only if  $\mathbf{u} \times \mathbf{v} = \mathbf{0}$ .

The cross product obeys the following laws.

#### Properties of the Cross Product

If  $\mathbf{u}$ ,  $\mathbf{v}$ , and  $\mathbf{w}$  are any vectors and  $r$ ,  $s$  are scalars, then

- |  |   |
|--|---|
| 1. $(r\mathbf{u}) \times (s\mathbf{v}) = (rs)(\mathbf{u} \times \mathbf{v})$ | 2. $\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = \mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w}$                            |
| 3. $\mathbf{v} \times \mathbf{u} = -(\mathbf{u} \times \mathbf{v})$          | 4. $(\mathbf{v} + \mathbf{w}) \times \mathbf{u} = \mathbf{v} \times \mathbf{u} + \mathbf{w} \times \mathbf{u}$                            |
| 5. $\mathbf{0} \times \mathbf{u} = \mathbf{0}$                               | 6. $\mathbf{u} \times (\mathbf{v} \times \mathbf{w}) = (\mathbf{u} \cdot \mathbf{w})\mathbf{v} - (\mathbf{u} \cdot \mathbf{v})\mathbf{w}$ |